



Kindergarten-2nd Grade Rules

- 27.5 sized basketball
- ONLY player to player defense (colored wristbands will be provided)
- Match opposing players according to ability level (there will be a chart on the scores table with ability level and corresponding wristband color)
- No pressing
- No zone defense. Defenders can only provide help in the lane.
- Free-throws will be shot from 14ft
- 8 minute quarters with a running clock
- 2 minute overtime (maximum 1 OT per game. If game is still tied, it will be ruled a tie)
- 2 timeouts per team/no extra timeouts in overtime
- UIL rules will be followed (fouls, lane violations, etc.)
- Players are only allowed to play on one team per division

3rd-8th Grade Rules

- 28.5 sized basketball for 3rd-8th
- UIL rules will be followed (fouls, lane violations, etc.)
- 8 minute quarters with a running clock
- Clock will stop on free-throws, timeouts and the last minute of the 4th quarter
- 2 minute overtime (maximum 2 OT's per game. If game is still tied, it will be ruled a tie)
- 2 timeouts per team/no extra timeouts in overtime
- No pressing by leading team if up by 20 or more points
- Players are only allowed to play on one team per division

****Amarillo Netplex has a no tolerance policy for fighting, inappropriate language and unsportsmanlike conduct. These actions will result in automatic suspension from the league.****